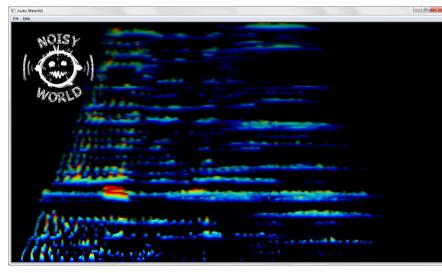
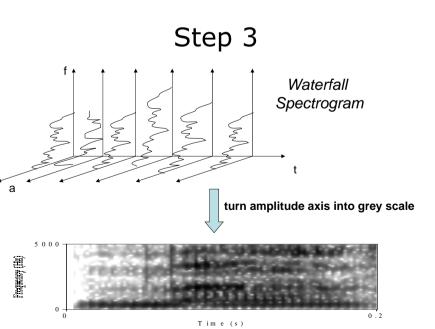


A colourful example



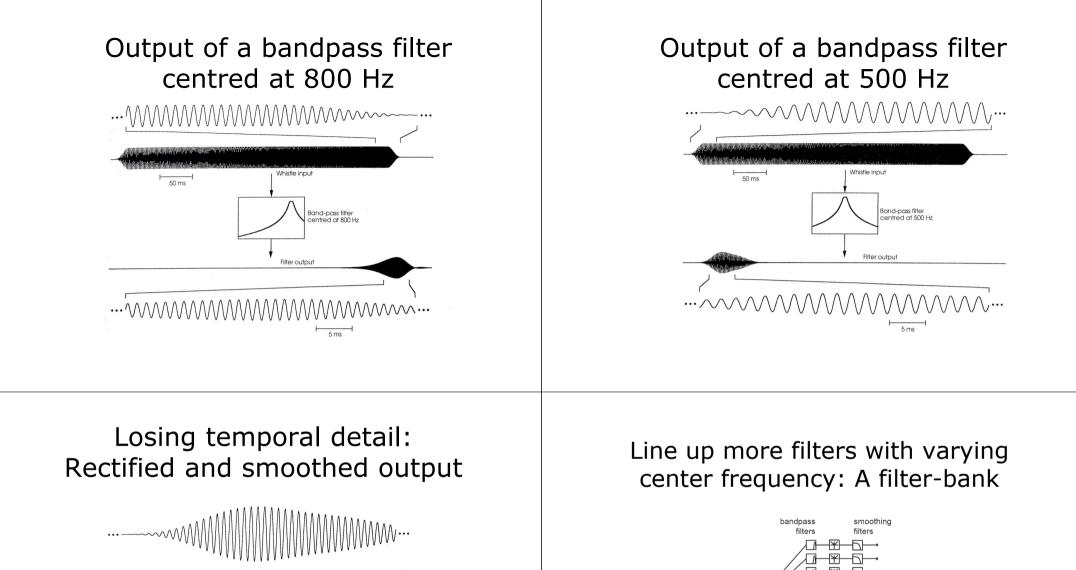


ftp://ftp.phon.ucl.ac.uk/pub/sfs/wauderfall/wauderfall100.exe

 The time-domain analysis lends itself readily to digital techniques, so is very common, but How was this done back in the day? (A technique which is still useful in digital signal processing.) 	Solution II: Frequency-domain analysis
Remember the spectrum of a frequency-modulated tone:	Analysis with a bandpass filter
(B)	Relative output amplitude (dB)

400 600

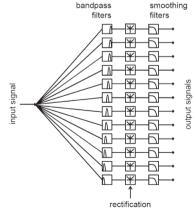
Frequency (Hz)

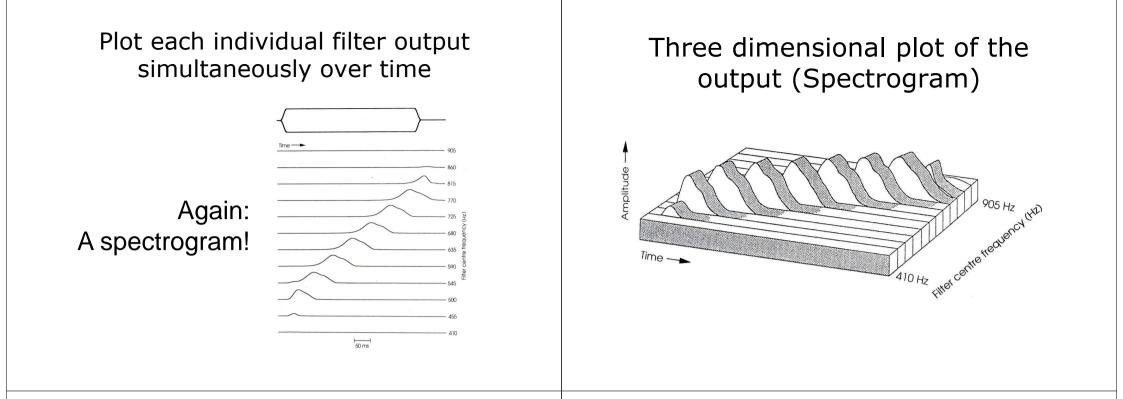




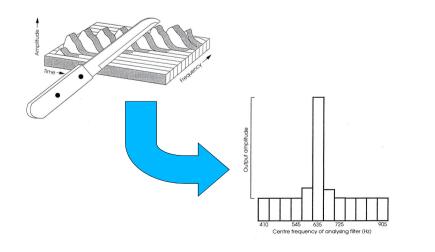


resulting in a simple measure of how overall energy in this wave fluctuates over time

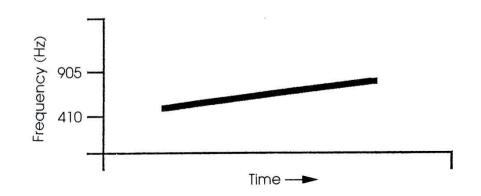




Each slice from the spectrogram is a spectrum:

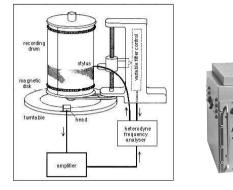


Convert the cake by mapping the height of the wave onto darkness of the trace

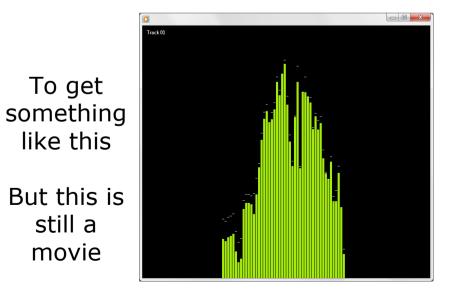


Early ways of producing spectrograms

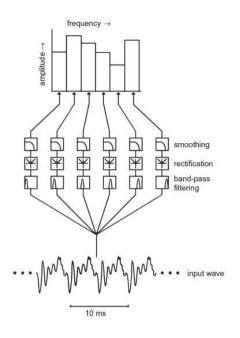
Thermo spectrograph using a filter with variable centre frequency:



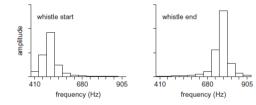
Left from: http://emsah.uq.edu.au/linguistics/teaching/ling2005/pic/spectrograph.jpg



A similar approach based on a filter bank



Back to (boring!) whistles



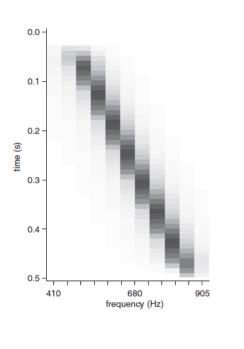
map spectral amplitude into the darkness of the trace

frequency (Hz)

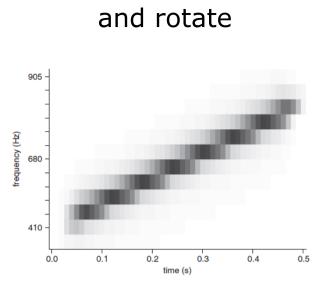
frequency (Hz)



low



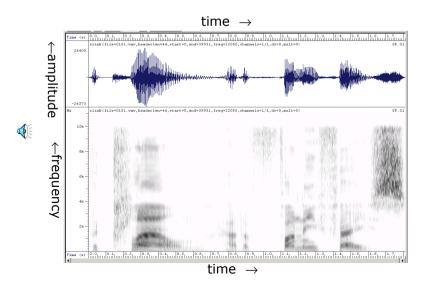
high



Spectrograms are ...

- Graphs of the frequency content of a signal plotted as a function of time
- Time is along the horizontal axis
- Frequency is along the vertical axis
- Amplitude of any component present in the signal at any given time and frequency is displayed on a grey-scale (white=low, black=high)

Layout of a waveform & spectrogram



Two reasons to study spectrograms

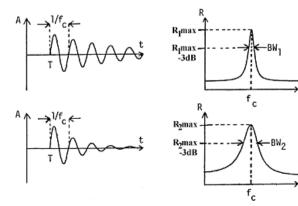
- As a good way to review signals & systems, involving waveforms, spectra, filtering, etc.
- More importantly: The most commonly used way to investigate and display complex signals, especially used for ...
 - Speech, of course
 - Animal communicative sounds

Many choices to make in generating a spectrogram

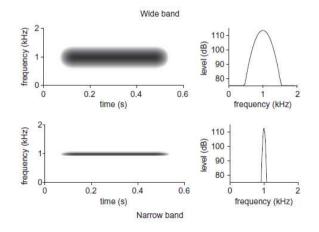
- One choice is absolutely essential, concerning the filter bank
- filter bandwidth
 - essentially infinitely variable
 - usually choose one of two options
 - wide-band or narrow-band (relative to the spacing or harmonics in the human voice)
 - historically, 45 or 300 Hz

Remember!

Effects of wide- and narrow-band filtering on a signal: • Wide band filters (bad frequency resolution) • short ringing (good temporal resolution) • Narrow band filters (good frequency resolution) • long ringing (bad temporal resolution)

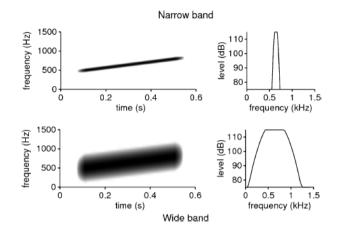


A 1-kHz sinusoid



Note the spectral sections at right

The FM sweep

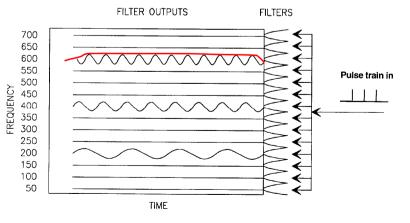


A more interesting example:

A pulse train

(narrow pulses at 100 Hz)

The easier case: Narrow bandwidth filters

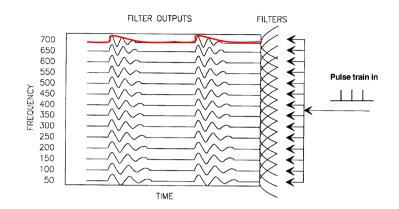


need to rectify, smooth & convert to darkness

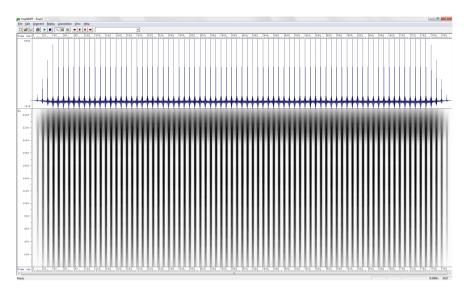
Edik Segment Beplay Annotation View Help Ball → ● ● へ 田 = + ● ● +

The real thing

Wide bandwidth filters



The real thing



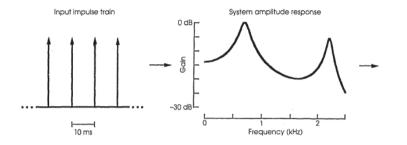
Narrow-band spectrograms

- Analyse with narrow band-pass filters
- About 45 Hz wide (\approx 20 ms ringing)
- Narrower than harmonic spacing (typical voice F0 > 70 Hz)
- Each filter "sees" single harmonic or nothing
- Get spectrogram showing harmonics

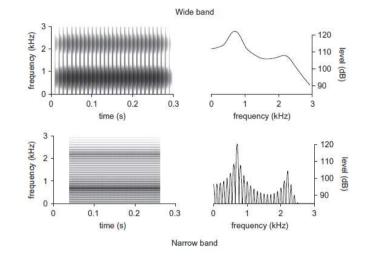
Wide-band spectrograms

- Analyse with wide band-pass filters
- About 300 Hz wide (\approx 3 ms ringing)
- Wider than typical harmonic spacing
- Each filter "sees" changes within pitch period, because of interaction of harmonics
 - related to beats
- Get spectrogram showing "striations"

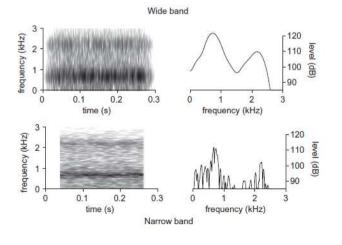
A pulse train through two resonators



A pulse train through two resonators



White noise through the same two resonators



Wide & Narrow Summary

- Wide-band analysis
 - Good for time resolution
 - Poor for frequency resolution
- Narrow-band analysis
 - Poor for time resolution
 - Good for frequency resolution